

## ENGLISH

Children will retell a story creating suspense

Children will create a humorous story

Children will write a story based on 'Finding Nemo'

Children will write an information text based on our topic.

They should be able to:

- Plan and discuss what to write about, e.g. story mapping, collecting new vocabulary, key words and ideas.
- Use specific text type features to write for a range of audiences and purposes, e.g. to instruct, inform, entertain, explain, discuss, persuade.
- Select, generate and effectively use **verbs, nouns and adjectives**.
- Use adverbials of time.
- Use **suffix** *ly* to turn adjectives into **adverbs** e.g. *slowly*.
- Edit and improve their own writing in relation to audience and purpose.
- Participate in discussions, presentations, performances, role play, improvisations and debates.
- Discuss how specific information is organised
- Ask relevant questions to extend their understanding and knowledge.
- Read aloud their writing with intonation to make the meaning clear.

## MATHS

Outcome: Children will develop their understanding of number.

They should be able to:

- Understand place value in a 2-digit number
- Show 2-digit numbers in a variety of ways (drawing Base 10, partitioning diagram, tens and ones grid and number lines)
- Identify one more or less from any 2-digit number
- Identify ten more or less from any 2-digit number
- Partition 2-digit numbers into tens and ones
- Secure their number bonds to 20
- Use a variety of addition methods
- Use written column method for addition
- Use a variety of subtraction methods
- Use written column method for subtraction

## ART & DESIGN

Outcome: Children will produce a collaborative ocean seascape.

They should be able to:

- Use a range of materials creatively to design and make
- Use drawing and painting to develop and share their ideas, experiences and imagination
- Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

## How can we be inspired by the Oceans?



## PSHE

Outcome: Children will have set up and be using their Networks and Mood Meters.

They should be able to:

- Understand that I can always talk to someone
- Name 5 people from my network to talk to
- Set goals for the year
- Know how to use their class mood meter and begin to suggest ways to help with challenging feelings

## GEOGRAPHY

Outcome: Children will develop knowledge and understanding about world oceans and continents. They should be able to:

- Name and locate the world's 7 continents and 5 oceans.
- Name, locate and identify characteristics of the 4 countries and capital cities of the United Kingdom and its surrounding seas.
- Use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans we are learning about.

## MUSIC

Outcome: Children will take part in music lessons focusing on:

- Listening with care
- Responding to musical stimulus
- Playing instruments with care and control

## RELIGIOUS EDUCATION

Outcome: Children will learn about Sikhism. They should:

- Describe some religious ideas from stories (Guru Nanak's early life).
- Describe some religious beliefs, teachings and events.
- Describe some religious practices

## SCIENCE

Outcome: Children will learn about the habitat around Lavender school as well as habitats in other continents and oceans.

They should be able to:

- Explore and compare the differences between things that are living, dead, and have never been alive
- Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other
- Identify and name a variety of plants and animals in their habitats
- Use observations and ideas to suggest answers to questions.

## PE

Outcome: Children will take part in athletic and games lessons focusing on:

- Developing throwing and catching skills
- Working collaboratively in team games
- Jumping, hopping and leaping

## COMPUTING

Outcome: Children will secure their knowledge of E-Safety and use the internet for a research project linking to topic work.

They should be able to:

- Use technology purposefully to create, organise, store, manipulate and retrieve digital content.
- Learn about E-safety and how to stay safe while online.
- Identify a suitable search engine for children and navigate pages for research