

Lavender Topic Planner – Year 4- Spring 2 (Lavender shows the areas that are linked to the topic.)

ENGLISH

Outcome: children will be writing stories that raise issues and dilemmas. They should be able to:

- Listen to stories that raise issues and dilemmas.
- Write a letter and explain feelings.
- Use knowledge of the story to write an alternative ending.
- Use role play to develop understanding of a character.

ENGLISH

Outcome: Children will write a newspaper article linked to chosen topic 'Picasso'. They should be able to:

- Identify the features of a newspaper article.
- Use paragraphs to organise ideas.

HISTORY

Outcome: children will learn about the art and techniques of Pablo Picasso. They should be able to:

- Use sources of information in ways that go beyond simple observations to answer questions about Picasso's life and style. (Historical enquiry)
- Use a variety of resources to find out about aspects of life in the past. (Historical enquiry)
- Communicate his/her learning in an organised and structured way, using appropriate terminology. (Organisation and communication)
- Use historic terms related to the period of study. (Chronological understanding)

PE Outcome: children will learn about dance. They should be able to:

- Use movement to explore and communicate ideas and issues, and their own feelings and thoughts.
- Create and repeat short dances inspired by a range of ideas and use language associated with movement to evaluate and improve their own and others' dances.

MATHS

Outcome: children will learn about time. They will also become proficient with decimals. They should be able to:

- To use the 12 and 24-hour clock.
- Convert between units of time.
- Solve time problems.
- Count, order and record the decimals in different ways.
- See the equivalence between tenths and hundredths and compare and order numbers.
- Complete linear number sequences as well as round decimals to the nearest whole number.
- Link tenths and hundredths with dividing by 10 and 100.



ART AND DESIGN/ DT

Outcome: children will create a number of pieces of art work, each showing a different technique used by Picasso. They should be able to:

- Experiment with creating mood, feeling, movement and areas of interest by selecting appropriate materials and learnt techniques.
- Use a variety of Picasso's techniques and themes.
- Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials.

SCIENCE

Outcome: children will learn about Animals Including Humans. They should be able to:

- Describe the simple functions of the basic parts of the digestive system in humans.
- Identify the different types of teeth in humans and their simple functions.
- Construct and interpret a variety of food chains, identifying producers, predators and prey.

LANGUAGES

Outcome: children will continue to develop their language skills in French of months, numbers up to 30 and birthdays.

RELIGIOUS EDUCATION

Outcome: children will learn about Christianity. They should be able to:

- Understand how Jesus' life, death and resurrections teaches Christians about forgiveness.
- Understand the meaning of forgiveness.
- Thinking about is 'forgiveness always possible'.

COMPUTING

Outcome: children will learn about coding. They should be able to:

- Make a character move when the game starts.
- Make their character move in the correct direction when a key is pressed on the keyboard.
- Design a maze with a start and finish.
- Debug any errors.

PSHE Outcome: children will learn about Living in the wider world in regards to money. They should be able to:

- Understand about keeping money safe.
- Understand what charities are.
- Understand needs and wants.